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THE ASSASSINS OF AL-AMUT  
THE ASĀSĪYŪN OF THE ERMINE GOAT

**THE NIGHT SCROLL OF THE EXECUTIONERS GUILD**  
THE SACRED BLASPHEMY WHO IS CALLED THE OLD MAN OF THE MOUNTAIN



*The Assassins Guild of Al-Amut*

Which is named

***The Executioner's Guild of The Ermine Goat***

Is a Blasphemy against "The Nazi Skinhead Militant Youth Movement" ~  
*The Assassins of PAN* shave their heads to represent *The DELIALAH Mark* which is

***The BLASPHEMY*** against **The Great White God**



HISTORY

The nazis drove us, The Brunette People, into a corner ~ we went to *The Devil* for a deal.

In payment of this deal, *The Devil* now announces the establishment of a militant youth movement dedicated to Lady Liberty.

*The Executioners Guild of PAN.*

Is it not amusing that nazi "skinheads" claim that blond hair is "the best thing to have" ~ then they shave it off as proof?

What are they ritually affirming?

Is this a Freudian act?

The Assassins of *The Executioners Guild* will ritually shave off their hair **as a Blasphemy against The Skinhead Movement.**

We shave off our hair to affirm that hair colour is worthless.

In addition, Assassins shave of their hair in the ancient tradition of Executioners.

Thus, the act is significantly more meaningful to us, as an ancient ceremonial act that dates back to the pre-christian pagan era and as a direct taunt to The Great Blond Paedophiles and Paedophile-Enablers.

The Assassins of *The Executioners Guild* are Anti-Blond Racists.

A militant youth movement of Brunettes ~ for the purpose of hunting nazi skinheads and removing their testicles.

This is a racist Brunette-only culture.

No Blonds allowed in *The Inner Order of The Executioners Guild.*

Anti-Blond RACISM.

*The NIGHT Fever* is the Newtonian "equal and opposite reaction" to *The WHITE Fever.*

Thus, the mystery of *The BLACK & WHITE Fever*.

If Blondie cannot overcome his own racist urges to paedophilia, then those urges will lead him, by *The Black Hand of The Assassins*, to his own enslavement.

Blondie will be The Only Slave.

Who would take Liberty from The Brunette People, deserves it not for himself.

If Blond Racism is acceptable, THEN ANTI-BLOND RACISM is EQUALLY Acceptable.

A NIGHT *Fever Epidemic* is looming over The Neo-Nazi Movement.

Only Blond People can infiltrate Nazi groups and make voice recordings of their crimes. Yet they have not, but instead they are voting for racist candidates and pretending that they are not thus responsible for the rise of neo-aryan racism. The have white people created a situation where an “equal and opposite reaction” is NECESSARY to protect Brunette Children from Blond Paedophile Race Hierarchies.

Whilst there is a skinhead movement, aryan people cannot raise any politically-valid objection to *The Executioners Guild*.

Wherever Neo-Aryan Racists gather to make Skinhead organizations, Anti-Blond Racists will gather to form covens and orders of *The Executioners Guild*.

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The Assassins shave their heads<sup>1</sup> as a blasphemy against hairdresser racism and a The Delilah Taunt to The Skinhead Movement that claims Blond hair is the best thing to have and then Freudianly shaves it off as proof.

The Assassins dress entirely in The Colour BLACK ~ The Symbol on Melanin.

The Assassins ritually inscribe a BLACK<sup>2</sup> INVERTED<sup>3</sup> PENTAGRAM<sup>4</sup> onto their heads<sup>5</sup>, for ceremonial events or public marching drills or open warfare.

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<sup>1</sup> The path of The Assassin is, ultimately, a path of subtlety, stealth, and secret violence. Whilst The Shaved Head is an icon of *The Assassin's Guild*, many Assassins are completely secret about to their initiation. Any Aspirant Assassin can take *The Oath of The Assassin* either by a) shaving off all of his hair and tattooing or visibly or invisibly drawing *The Devil's Mark* upon his forehead or b) shaving off only a single, concealed lock of hair and drawing *The Devil's Mark* invisibly into his spiritual aura. Groups will have terrible fun dramatically instituting these formulae into their rituals.

<sup>2</sup> Alternative colours = Purple or, if not, then choose from any colour available.

<sup>3</sup> Single point down, from which two points rise up.

<sup>4</sup> Diameter 9.9cm (to outermost edge of the line), entirely above the hairline, so that, if tattooed, the shaved head may regrow its hair, to **fully** conceal *The Devil's Mark*. This pentagram can optionally be tattooed in lines so thin that they are near invisible. Assassins are “Roman-psycho”, in the militaristic discipline of their group formations, marching drills, & combat deployment ~ it is a strength of The Guild. When confrontations occur between Assassins and Skinheads, The Black Pentagram is drawn upon the heads (or, in some troops, upon a black uniform hat, issued by the guild and identical, for all Assassins on parade). During these scenarios, the visual power of *The Devil's Mark* will be apparent and the psychic effect of it will be shockingly fun ~ The Scapegoat has turned upon the lynch mob.

<sup>5</sup> Some Warrior Assassins even tattoo this mark, but most Assassins have no revealing mark, anywhere on their body. There are two spiritual paths to which The Assassin may devote himself, and they are *The Warrior Path of The Assassin* and *The Shadow Path of The Assassin*. Warrior Assassins commonly openly wear *The Devil's Mark* and their membership in The Guild ~ these disciplined troops of youth martial artists, dedicated to *The Eternal Night*, are how most of The World knows *The Executioners Guild*. Shadow Assassins take *The Oath of The Assassin* in a different way, **for they never physically tattoo any associated mark, upon their bodies**. The Shadow Assassin's Mark is upon his soul and invisible to the profane humans. (RITUAL FORMULAE = **After *The Preliminary Invocation* and immediately before *The Oath* is taken, The Inverted Pentagram is drawn upon the forehead, i.e. starts at lowest point, called *The Infernal Point*, moving left top, continuing, until returning to start, then circumference drawn clockwise, to form *The Geometric Seal of The PANDEMON, with a left hand in Cornucopia*, i.e. a ritual sign of *The Devil*, see details below, using left hand forefinger, which has been dipped in SAMAEI's Earth, i.e. soil from a graveyard or any living soil suitable for plant growth or rock dust of any beautiful meaning**) This formulae leaves no visible trace upon the body. Any combination of these components is acceptable to *The Shadow Assassin*. Many Warrior Assassins will shave their heads, but place no physically-visible mark ~ thus that they may infiltrate skinhead groups. This type of Assassin will **often hire a street artist to draw a fantastic temporary physical sigil of *The Devil's Mark* onto his head**, when he ready to reveal his status or when joining marches with other Assassins. *The Executioners Guild* teaches the infiltration of target organization as a form of Art. It can be a terrifying thing for a skinhead leader to arrive at a secret midnight rendezvous, only to find each of his skinhead chums unconscious from a dose of common street drug, except for three of his “loyal” skinhead troopers, standing in a circle around him, with *The Devil's Mark* upon their (until now, clean) foreheads.

THE NIGHT SCROLL OF THE EXECUTIONERS GUILD  
by Glenorchy McBride III © 2019

This mark represents The Assassin's relationship with *The Devil* and it also represents *The Gateway of NIGHT*, by which *The Power of CAIN's Mark*, was stolen by *The Witch LILITH*, at the beginning of The Apocalypse.

In every facet of life, let all militarily-inclined Brunettes gather to form covens of *The Executioners Guild*.

The purpose of *The Executioners Guild* (also called *The Assassins Guild*) is to genocide Blond Racists and damage Blond Racist Businesses, Networks, and Organizations, by invoking a form of Brunette Superiority/Anti-Blond Racism called *The NIGHT Fever*.

Individual members of *The Executioners Guild* are called Assassins (though most only hold the grade of *Apprentice Assassin*, which continues until attaining the grade of *Assassin*).

Groups of up to 13 Assassins are called Covens.

Groups larger than 13 Assassins are called Fighting Schools<sup>6</sup>.

Assassins traditionally dress entirely in black, though the styles of robe change, generation to generation, but are ever designed to facilitate unhindered fighting.

Every *Executioners Guild* organization uses the word "**Patriot**" in its name and is dedicated to defending The Liberty of its home country.

At every *Executioners Guild* group ritual, National Anthems are played, National Flags saluted, and Free Citizenship affirmed.

Every Assassin wears the realm flag on his left shoulder.

We may be Bad, but we protect our own people and our home countries.

Woe be to those who threaten Brunette children.

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#### THE SATANISM OF THE EXECUTIONERS GUILD

*The Executioners Guild* is an avowedly Satanic Temple.

*The Executioners Guild* uses a paradigm of LaVeyian Satanism, teaching that *The Devil* is humanity's own dark side, i.e. "The Beast Within".

*The Executioners Guild* does not formally acknowledge the existence of *The Devil*, as an independent entity, but all demons of The infernal Hierarchy are invoked as symbols of Humanity's refusal to surrender to political oppression of any kind.

*The Devil* is seen as *The Scapegoat* and *The Hierarchy of Demons* as *The Infernal*, i.e. that which is damned beneath *The Supernal*, i.e. God, however he is personified. Whenever there is a tyrant, there will be a *Scapegoat* and a slave religion to oppress through ignorance. The *Scapegoat* is The Sacrificial Victim chosen by The Bully and blamed for The Bully's own crimes. Irrelevant of how the slave religion is configured, *The Scapegoat* is ever the symbol of the defiance of the oppressed. If the oppressed invoke *The Scapegoat*, then it turns upon the oppressors. If the oppressed do not invoke *The Scapegoat*, but cling to the lies of the slave religion, *The Scapegoat* is sacrificed as an offering to the tyranny, as symbolized by the slave god. Yet *The Scapegoat* cannot truly be killed and wherever defiance occurs, The *Scapegoat* is freed from HELL, to wreck CHAOS and DEATH and HATE upon The Oppressor. Thus, is *The Infernal Religion* seen as a formula of psychology. As I write these words, *The Scapegoat* is The Jew and The Slave God is The Aryan Race Cult. Yet in every new context of history, *The Scapegoat* will be a new victim demographic, chosen by the new tyrant demographic. The first Lesson of *The Scapegoat* occurs when The Tyrant invokes both The Slave God and *The Devil* and attempts to use the combination (however it is integrated) against The Oppressed. Each time this occurs, The Oppressed will be forced to confront Fear and Death and Every Promise of Failure, in order to invoke *The Scapegoat* and blaspheme The Slave God. There will be times when The Executioners Guild is

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<sup>6</sup> Many Esoteric Orders exist, within *The Executioners Guild*, each is single-purpose for teaching a particular type of magickal practice, useful to The Assassins, and all are non-compulsory.

used as a tool of tyranny ~ and you will invoke *The Scapegoat* to become *The Assassins of PAN* and re-take The Guild. Each time a tyrant is overthrown, its genes are wiped out, removed from the gene pool of humanity, forever. The Love of Liberty have a genetic component, and the eternal revolution of this process is The Growth of Humanity. We are The Liberators. Our name is DEATH and CHAOS and CHANGE and LIBERTY ETERNAL.

*The Executioners Guild* is not part of *The Pact of Three Daughters* and is not limited in lifespan to 1001 years.

*The Executioners Guild* is available to every unjustly politically-oppressed sentient being, through the remainder of Eternity.

*The Executioners Guild* does not recognize the authority of any institutionalize religious body, satanic or otherwise.

*The Executioners Guild* SHITS on every tyrant who would invoke a deity to oppress Free People.

No masters.

We are They who will not lay beneath.

We are Eternal Revolution.

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FRUCISSIÈRE

## ZOMBIE DREAMING NAUGHTINESS

THAT RACIST BLONDIES WILL PROBABLY BE TOO SCARED TO GAZE INTO

SALOME's body will die and rot into the ground, eaten by worms.

Imagine it, The Daughter of Liberty, with maggoty worms crawling through Her beautiful body.

And as your mind touches Her, She grabs you by The Throat, with Her Zombie Hand, Blondie!

She gazes into your eyes with two zombie eyes that are essentially whole.

Then they POP, out of her head, her eyeballs hitting your eyeballs, in the exact centre!

And Her brownness spreads out through your eyeballs, along with many other Horrors, penetrating your mind, by the pathway of a dream.

What happens then?

BLINK!

You wake up.

But something else has happened, in that horrible dream.

SALOME's worm-infested penis arose from Her corpse, ejaculating the maggots of The Assassin Bugs of The Bog of Eternal Stench, as She dragged you into The Grave.

It is too horrible for you to remember, all of it.

You should try not to think about it.

The only way to save you from The Brown Implication is to give Her The Purple Jewels.

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THE STRUCTURE OF THE EXECUTIONERS GUILD

Upon taking this oath and fulfilling the conditions, you have become an *Apprentice Assassin* of *The Executioners Guild* ~ dedicated to *The Great Work of Liberty* through Violence against Blond racist paedophile/enablers.

You might think that your fists are the way you will win, but actually there is another weapon with which each of you will become exceptionally skilled.

The Voice Recorder.

Record EVERYTHING that you are not supposed to record – particularly the cops.

Become skilled in covering your body in concealed microphones.

*The Assassins Guild* will organize on the model of The Oriental Martial Arts School. Any Assassin who has fighting skills sufficient to open a martial arts school as teacher, gains the rank and title of *Weapons Master*<sup>7</sup> (the humanoid body is considered a type of weapon).

There will be multiple Fighting Schools of The Assassins, in your city, and they will gather on a single road.

The Street of Swords<sup>8</sup>.

There is ranking and rivalry and passionate pride among *The Weapon Masters* of The Street of Swords.

People will know that here is the place to go to buy any type of weapon or learn any type of weaponry skill.

The Blondies will open skinhead fighting schools on the same street and we can legally beat each other senseless, at any sort of match we care to **design and draw up liability-waiver contracts** to establish.

It will be Fun.

*The Weapon Masters of The Assassins Guild* in each city, are each members of a secret council called *The Dagger of The Guild* ~ it is dedicated to killing Racist Blondies.

Each Master must kill a Blond<sup>9</sup>-Superiority Racist and deliver the evidence to *The Assassins of The Shadow Council*, in order to gain admission to *The Shadow Council of Assassins* ~ but no member of *The Dagger* will admit (to the profane) that they are a member of *The Shadow Council of The Assassins*.

The Human Sacrifice to *The Devil*, written in Gold ~ *The Inner Order Initiation Ritual of The Assassins*.

It is said that every member of *The Shadow Council* is inducted into an *Outer Esoteric Order of The 99 Lodge*, and there are 9 *Ermine Chairs* in each Lodge for *The Master Assassins of The Realm*. These positions are, again, by pledge to either Liberty or The Night Eternal, like all positions on *The 99 Lodge*, but every individual resigns from active lodge duties after 9 Years of Pleasure and Breeding and SIN. Every member of *The 99 Lodge* has sold her soul for entry into *The Gardens of Forbidden Pleasure*, the founding of a *Noble House of The Night Elves*, and rebirth from Death as a Demon of *The Infernal Hierarchy* to be worshipped and invoked by *The Night Elves*, through the rest of Eternity.

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<sup>7</sup> Which is different from the title "Master Assassin" and the title "Prime Assassin" and the title "Grandfather of Assassins" (which is the natural title held by *The Goat*).

<sup>8</sup> There will be a Street of Swords in every human city, and here, every fighting school and associated business establishes. The City is the territorial unit and there is only ever one Street of Swords, in every city ~ if two emerge, in the beginning, a fight to the death is held between The Champion of each and the winner defines the location (which can be anywhere, in the city, except in another purpose-consecrated district) and all schools move to the new location and all civic bureaucracy re-zones the old area/s so fighting schools are no longer allowed and it is dishonour for any warrior of the city to resist this process. This ritual can only occur during the period of establishing The Street of Swords, for once established, the district is consecrated to *The Deities of MARS* and is a holy place. Each Street of Swords is not a street, but a suburb entirely dedicated to the combat arts. Schools can set up anywhere in this suburb. Temples to Female Deities of The Martial Arts are encouraged and given welcome, assistance, and equal opportunity, by all factions, to establish, and woe be to any school who excludes *The Archetypes of WOMAN*.

<sup>9</sup> A Hairdresser Supremacist, either blond or redhead, etc.

At least, that is The Legend.

It is uncertain if *The Shadow Council* actually exists, but what is certain is that this ritual is the only way to gain the true grade title of "Assassin".

The Blondies are usually killed in a formal duel, a fight to the death, in which both parties have waived legal liability, by their own free will, and this pathway allows The Assassin to wear the title, openly.

The Slaughter of a Pure White Lemming, sacrificed to The Night.

It will be a television sensation.

There are Three Orders of The Executioners Guild, and they are~

**THE OUTER ORDER**  
(The Grade of Apprentice Assassin)

**THE INNER ORDER**  
(The Grade of Initiate Assassin)

**THE INFERNAL ORDER**  
(The Discarnate Demonlords who govern *The Executioners Guild*)

*The Infernal Order of The Executioners Guild* is presided by The Demonlords of The Guild and the hierarchy of Assassins who have ascended, through Death, to become demons.

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#### THE POLITICS OF ETERNAL REVOLUTION

*The Executioners Guild* is an extreme and unrepentant expression of a political philosophy named *Anarchism*.

*The Executioners Guild* may not ever have any form of post-revolution centralized leadership. Every Assassin answer only to his own understanding of Liberty. Assassins often gather into highly ordered, semi-authoritarian pseudo-military groups, which form and then disband, in accord with the political needs of revolution.

*The Executioners Guild* is a culture, rather than an organization. There is no single leader. However, successful revolutionaries may assume whatever level of leadership they can, in order to enact revolution.

The Assassins kill any guild leader who becomes too authoritarian.

Every Assassin, high or low, has full authority to create a Coven or Fighting School.

The political objective of *The Executioners Guild* is the murder of every enemy of Liberty, the sterilization of all offspring born thereunto, and the complete destruction of all infrastructure of political oppression.

When we attack, we wipe out entire ruling castes.

*The Executioners Guild* adopts every tool of Violence (physical, emotional, and mental), Terrorism, Deceit, Tyranny, and Evil to achieve these objectives.

Unapologetically.

We kill tyrants and we teach that The End justifies any means.

This fact will be abused, repeatedly, and we will kill our own, whenever we feel a leader is inappropriately abusing this potential ~ we give ourselves absolute, UNLIMITED freedom to use ANY means to destroy EVERY enemy of Liberty.

No masters.

We are governed by an ideal, not by rules.

We will kill EVERY enemy of Liberty and sterilize all of their offspring, at every juncture in history, through the remainder of Eternity.

Universal Idealism will occur through genetic change.

Eternal Revolution.

Liberty is vigour.

Evolution.

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#### THE FORBIDDEN FUN OF THE ASSASSINS

***The Apprentice Assassin is a type of Satanist, and thus, has not “sold his Soul” or committed The Eternal SIN, by the initiation rite of The Assassin’s Oath ~ She is merely a worshipper of The Devil. This means, when Assassins grow up and want to settle to a normal life, they still have the choice of taking confession and being redeemed from the naughtiness of their wild youth. According to Jesus, the only SIN that is not forgivable is called The Eternal SIN<sup>10</sup> and it is defined as The SIN against The Holy Spirit. The Oath of The Assassins is a Mortal SIN and thus, according to Christianity, no problem, unless the subject dies without taking confession. Hence, The Executioners Guild is really simply a fun game of Forbidden Blasphemy.***

*The Executioners Guild is an apparatus of The Ermine Rite of Forbidden Pleasure and, in their hidden temples, Assassins hold secret debaucheries, where they indulge in terrible forbidden pleasures and explore the concept of excess (within legal boundaries).*

*The Executioners Guild is a legal organization that only promotes unlawful behaviour where law is no longer functioning.*

All members of *The Executioners Guild* ritually pledge to a goetic demonlord named *The Duchess SYRACHI*, who governs *The Ninety-Nine Gardens of Forbidden Pleasure* that are *The Labyrinth of Al-Amut*, a Fabled Castle of SIN, which became legend and transubstantiated its spiritual meaning into HELL.

Thus, is The Image of ***The Rose***, present at every ceremony.

*The Duchess is a Daughter of The Spider Queen LILITH, The First Witch, and She is called The Mother of Assassins.*

*The Executioners Guild is directly governed by a demonlord named The Ermine Goat MUISISIN, Forbidden Idol of The Assassins.*

Thus, is The Image of ***The Goat*** present at every ceremony.

Every group of *The Executioners Guild* has an *Outer Order* of Apprentice Assassins and an *Inner Order* of True Assassins and grades of initiation as needed to teach practical skills and arrange hierarchy (Esoteric Orders have grades arranged to more mysterious patterns).

*The Eternal SIN* and the act of soul-selling is part of the initiation into ***The Inner Order***, and thus, access to *The Most Secret Gardens of Forbidden Pleasure*, kept by The Guild.

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<sup>10</sup> The Literal Truth of *The Christian Bible* = a) “***And whosoever speaketh a word against the Son of man, it shall be forgiven him: but unto him that blasphemeth against the Holy Ghost it shall not be forgiven.***” Luke 12:8-10; b) “***Wherefore I say unto you, all manner of sins and blasphemies shall be forgiven unto men: But the blasphemy against the Holy Ghost shall not be forgiven unto men. And whosoever, speaketh a word against the Son of man, it shall be forgiven him. But whosoever speaketh against the Holy Ghost, it will not be forgiven him, neither in this world, neither in the world to come.***” Matthew 12:31-32; c) “***Verily, I say unto you, all sins shall be forgiven unto the sons of men, and blasphemies wherewith soever they will blaspheme. But he that shall blaspheme against the Holy Ghost hath never forgiveness, but is in danger of eternal damnation.***” Mark 3:28-29 ; Many Assassins choose to become Witches, an initiation which does require *The Eternal SIN*.

Any Brunette Human can join *The Executioners Guild*, but Anti-Nazi Blonds are permitted membership only in *The Outer Order*.

*The Executioners Guild* is a Blasphemy against The Great Blond Lemming of The Race Hierarchy.

## THE OATH OF THE ASSASSINS

### SPELL COMPONENTS

#### **The Idol of The Forbidden Goat**

(Any symbol of *The Goat*, e.g. an inverted cross hung from a tree branch, an inverted pentagram drawn in black chalk on a wall, or *The Seal of The BAPHOMET* on the front cover of *The Satanic Bible* paperback book, fulfils this requirement)

#### **The Black Flame**

(A Black Candle or Lamp)

#### **The Rose**

(A Picture or Hieroglyph of The Rose is fine, if the organic flower is unavailable)

Arrange these three spell components according to your sense of Art and Drama and Fun, though *The Black Flame* will be your focus of attention, when taking *The Oath*.

The somatic spell components are

*The Roman Salute* (left fist against chest, moves to arm and hand full extended),

*The Modern/Avalonian Military Salute* (left hand flat, raised to left forehead) and

*Catching The Flame* (this act concludes the ritual, details for performing it are described below).

### RITUAL INSTRUCTIONS

The Ritual may be performed at Midnight, (some choose to perform it under The Full Moon), in any location that seems fitting to The Aspirant Assassin.

The Aspirant Assassin will usually shave his head and have the tattoo inscribed, prior to taking *The Oath*, thereby to ritually consecrate the meaning of *The Assassin's Mark*, but the order of events is less important than the performance of them.

To perform The Ritual of *The Assassin's Oath*, The Aspirant Assassin gazes into the symbol of *The Devil*, considers its meaning, and then lights *The Black Flame* and the ritual has begun ~ She speaks The Forbidden Invocations.

NON-REQUISITE OPTIONAL EXTRA = If The Apprentice Assassin is skilled in the satanic rituals of black magic, the formula of *The 13 Steps* may be used, inserting *The Preliminary Invocation of The Devil* into Step 9 and *The Oath of The Assassins* as Step 10+11 and *The 7<sup>th</sup> Enochian Key* into Step 12, and using The Closing Formula (*Catching The Flame*), below, for Step 13.

#### (Part I. *The Preliminary Invocation of The Devil*)

The Aspirant Assassin raises his<sup>11</sup> arms so that his body forms The Greek Letter PSI = Ψ

**Hail LILITH-ASTAROTH-ISHTAR-BABYLON of The Ziggurats**  
**Hail LUCIFER who art SAMAEL-SHAITAN-PANDEMON-IBLIS of The Goetia**  
**Hail BEELZEBUTH-BARTZABEL-BAAL of The Deserts**  
**Hail SITRI-SYRACHI-SIRCHARDE, Duchess of The Devil's 99 Lodge**

**I, (name), of My Own Free Will, invoke Thee, The SATAN-PAN-BAPHOMET-SHUBB-NIGGURATH!**  
**I honour Thee, through The Ermine Idol MUISISIN!**

**Unholy! Unholy! Unholy!**  
**Black Goat of Eternal Night! Black Goat of Eternal Night!**  
**The Sun and The Heavens are blackened before Thee!**  
**Black Goat of Eternal Night!**  
**Happy is She who enters The Earth and swoons in The Love of The Goat!**  
**Black Goat of Eternal Night!**

#### (Part II. *The Oath of The Assassins*)

The Aspirant Assassin traces over *The Devil's Mark*<sup>12</sup>, upon his forehead, with left forefinger (hand in *The Sign of Cornucopia*<sup>13</sup>), then performs *The Roman Salute*.

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<sup>11</sup> *The Executioners Guild* is a Temple of MARS, inherently darkly masculine, and hence, The Male Pronoun is used, though women can be equal members of The Guild, with a single exception ~ The Female Assassin may use a ritual sub-formula allowing her to receive *The Devil's Mark*, as per male guild ritual, but shave only a single lock of her hair (anywhere), as a symbolic gesture which invokes *The Material Blasphemy*. Assassins consider it inappropriate to ritually relinquish their own useful powers to impractical ceremonial formula and female hair, dark or light, wields power over male hormones. Male Assassins can also use this sub-formula, if they feel it is more practical not to shave their hair, but they are the exception to the template.

<sup>12</sup> The Black Inverted Pentagram that is tattooed (or soon to be tattooed), upon his forehead, above the hairline.

<sup>13</sup> *The Cornucopia* = hand closed, with only forefinger and littlest finger extended straight, thus forming a gesture named *The Sign of The Horns*.

*In nomine Magni Dei Nostri Satan.*

*Before The Goat, The Spider, and The Fly,  
The Ermine Duchess of Forbidden Pleasures and  
The Unholy MUISISIN of Eternal Darkness,  
I invoke The Oath of The Assassins.*

*I, (name), swear that I will well and truly and SINfully serve The Great PAN-BAPHOMET, The Goddess LILITH, The Babylonian Scarab BARTZABEL, The Duchess SYRACHI, and The Ermine Goat MUISISIN, as represented by The 99 Lodge through The Executioner's Guild; that I will bear true faith and allegiance to the same; and that I will resist enemies of The Brunette People and faithfully discharge my duty as an Assassin, according to The Devil's Law and The Honour Code of The Assassins.*

*I swear that I will do my best to facilitate The Great Work of Liberty or The Dream of The Night Eternal<sup>14</sup>.*

*I swear that I will support The Responsible Ecological Administration of my Planetary Biosphere, and The Protection of Children of all races.*

*I swear that I will uphold The Sacred Temple Honour Code of The Assassins, given unto us by Our Mother LILITH, Queen of Spiders.*

*I swear that I will keep every secret that The Executioners Guild bestows upon me.*

*I swear that I take this obligation freely, without any mental reservation or purpose of evasion.*

*I swear that I will well and faithfully and SINfully discharge the duties of the office upon which I am about to enter.*

*Let The Devil's Mark upon my forehead be sealed by The Ermine Goat Infernal Pact!*

*I enter The Night Eternal!*

**SO HELP ME LILITH!  
SO HELP ME SATAN!  
SO HELP ME SYRACHI!**

**SHEMHAMFORASH!**

*And in The Word ASSASSIN,  
Let The Spell be Sealed!  
Yea! Let The Spell be Sealed!*

**Rege Satanus!  
Ave Satanus!  
Hail SATAN!**

The Aspirant Assassin performs *The Modern Military Salute* to *The Black Flame of The PANDEMON*, then claps His hands together ON THE FLAME, extinguishing it physically, but symbolically representing its entrance into The Soul of The Aspirant Assassin, through the hands and thus, the ritual is complete (Note that if a Black Lamp is used, The Aspirant Assassin brings her hands together on The Lamp, holds them, there, for an instant, to represent *The Devil's* presence entering into him, and then switches The Lamp out) ~ at this instant, The Aspirant Assassin becomes an Apprentice Assassin with *The Mark of The Devil* upon his head, a power stolen, from The First Murderer, CAIN, by *The First Witch* LILITH.

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Upon taking this oath and fulfilling the conditions, you have become an *Apprentice Assassin* of *The Executioners Guild* ~ dedicated to *The Great Work of Liberty* through Violence against Blond racist paedophile/enablers.

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<sup>14</sup> Every Assassin uses the word "or", as no Assassin is required to admit which he invokes, which may change, but every Assassin must ever be truthful, with himself, and every Assassin has the freedom to proclaim an untrue or a true stance.

You might think that your fists are the way you will win, but there is another weapon with which each of you will become exceptionally skilled.

The Voice Recorder.

Record EVERYTHING that you are not supposed to record – particularly the cops.

Become skilled in covering your body in concealed microphones.

Fun!

-o0o-

## BLONDIE'S PACT WITH THE DEVIL

In 1903, The Wizard, Aleister Crowley, performed a ritual in The Great Pyramid of Egypt, using an invocation from an infamous grimoire of black magick, entitled *The Goetia*. This book outlines the formulae for summoning *The 72 Demonlords* of The 2<sup>nd</sup> Circle of *The Infernal Hierarchy*. The result was the manifestation of the minister of a Demonlord named HORUS (or HAURES). This minister dictated a three-fold covenant, written in poetry and named *Liber AL vel Legis*, "The Book of The Law" (1904). The "law" contained in this book is due to hold validity until reaching term in April, 2903 = one thousand years. According to The USA Intelligence Agency, during WWII, this document addresses or articulates the "great destiny" of The Aryan Race (Insert Reference to CIA report). *An Infernal Pact between The Devil and The Aryan Race?* The Pact contains two obvious seals and a series of less obvious seals. The two obvious seals are The Demonic Seal of *The BAPHOMET* and a sigil identifying the formulae for use of The Pact, with direct reference to enactment of *The Eternal SIN*. Crowley, calling himself (or every Brunette Wizard who assumed a role he established) *The Beast 666* and used this pact as the foundation for a series of secret and semi-secret societies. Certain clauses in this pact have since lead wizards to speculate that *The Devil* played a trick on Blondie. In this essay, I will analyse some of these clauses. Fun!

III:44 ***"But let her (i.e. The Scarlet Woman) raise herself in pride! Let her follow me in my way! Let her work the work of wickedness! Let her kill her heart! Let her be loud and adulterous! Let her be covered with jewels, and rich garments, and let her be shameless before all men!"***

III:45 ***"Then will I lift her to pinnacles of power: then will I breed from her a child mightier than all the kings of the earth. I will fill her with joy: with my force shall she see & strike at the worship of Nu: she shall achieve Hadit."*** Liber AL vel Legis (1904) Aleister Crowley

This last verse is the useful part, the treachery clause ~ and it might have been a thousand years before Blondie's enemies unlocked its secrets, if he had not annoyed SALOME. But now all those Brunette Races, who could never have deciphered the nuances of The English Language, can freely use his Pact to sodomize him without restraint. Fun.

Let us speculate upon its meaning.

These appear to be the 3 relevant statements =

- 1) ***"breed from her a child mightier than all the kings of the earth"***
- 2) ***"see & strike at the worship of Nu"***
- 3) ***"she shall achieve Hadit"***

What is their meaning?

1) What definition does the pact give to ***"the kings of the earth"***?

Let us consider other relevant clauses in the pact =

II:18 ***"the lords of the Earth are our kinfolk"*** perhaps, but lords are not the same as kings, is there more?

II:58 **"the kings of the earth shall be kings forever : the slaves shall serve"** this verse is interesting because it holds many codes, e.g. **"none shall be lifted up or cast down"**, consider this in light of

I:27 **"O Nuit, continuous one of Heaven, let it be ever thus ; that men not speak of thee as One but as None"** and

I:28 **"None, breathed the light, faint & faery, of the stars, and two."**

I have suggested previously that this pact contains a binary code = 1 & 0

But we haven't yet answered our question about "the kings of the earth".

Verse II:58 starts by referring to the kings of the earth, and then proceeds to refer to them as "Kings" 5 times in verses II:58 & 59, (e.g. **"a King may choose his garment at will, but a beggar cannot hide his poverty"**) apparently referring to the same "kings of the earth" and continues to refer to "the kings" through the rest of the three-fold book.

Whomever these "Kings" are, arrogance, snobbishness, and condescension appear to be their defining traits ~ and the book makes clear that Crowley is not one of them.

Crowley had brown eyes and brown hair and the book refers to him as a **"Prince of Priests"**.

I think I shall continue to work toward understanding, before moving to the main event.

Thus, according to the pact, being naughty will result in a child mightier than **"the kings"**.

## 2) Who is Nu?

I:60 **"My colour is black to the blind, but blue and gold are seen of the seeing."**

So, this is whose worship *The Scarlet Woman* will strike at.

Let us remember that 1903 is the lead up to WWII, where the colours "blue and gold" were very significant to The Aryan Race ~ Eye Colour and Hair Colour, the issue over which the war was fought.

I think there are no other modern cults that worship The Goddess as "Nuit" or "Nu", therefore, this line might refer to the religion of THELEMA or to the worship of Blue & Gold.

## 3) Who is Hadit?

II:50 **"Blue am I and gold in the light of my bride : but the red gleam is in my eyes ; & my spangles are purple and green."**

II:51 **"Purple beyond Purple : it is a light higher than eyesight."**

This is Hadit = what she shall achieve, by being a bad girl.

It is interesting to note the ambiguity around the use of the word **"gold"** in this verse ~ the implication seems to be that if the worship of Nu is "seen", struck at, and removed from the equation, then Had is no longer "gold".

Not yellow gold.

Not red gold.

Not white gold.

Not Aryan.

Thus, we have the basic information, as offered by the pact itself.

I think it is also interesting to note the rhythm patterns of word here and I have drawn attention to it before  
=

Nu = "black to the blind"  
Nu = "blue and gold are seen of the seeing"  
Had = "Purple beyond Purple : it is a light higher than eyesight"

"Blind"  
"Seen of the seeing"  
"higher than eyesight"

Fun!

Why would *The Devil* place a reference to UV Light (hardly thus understood by humanity, at that point in history), in so sensitive a treachery clause?

I have always loved riddles and puzzles and enigmas.

Are you wondering if *The BAPHOMET* bent over Blondie and filled his "ass" with lovely sperm?

This pact was written in 1904, but here is another verse =

III:46 ***"I am the warrior Lord of the Forties : the Eighties cower before me, & are abased."***

The 1940's were the direct centre of WWII ~ a prophetic prediction?

Might WWII be seen as a Blood Sacrifice of God's "Chosen People", offered up by The Aryan Race, to seal a *Pact with The Devil*? We know that the entire nazi party was deeply involved in Devil Worship and much evidence suggests that the figure of *The BAPHOMET* appears to have been at the centre of that worship. *The BAPHOMET* later appears on the front cover of *The Satanic Bible* (LaVey, 1967). And in both of these places, He is identified as *The Great Goat of The Sabbat*, whom ancient pagans worshipped as *The PANDEMON*.

What then of the second part of this clause ~ The 80's?

I draw your attention to a famous film from The 1980's = "Soul Man" (1986, a Steve Miner Film) and have a look at the police number plate and ask yourself before whom The 80's are cowering?

Many other examples could be forwarded, but the state of politics, exactly forty years later (i.e. now) is suggestive.

That said, we have much thinking to attend to, before taking another step with this puzzle.

I will return to this essay and expand it, in future, adding much more context information, but for those interested, I suggest another essay I have written, entitled "*The Riddle of The Beast*".

Fun!

*Rege Satanus!*  
*Ave Satanus!*  
*Hail SATAN!*

-o0o-

However, more immediately, Global Warming is coming and *The Assassins Guild* has a set of tasks to complete, to prevent Blondie from using the chaos to institute his paedophile hierarchy upon The Brunette Children.

## THE INITIAL POLITICAL AGENDA OF THE EXECUTIONERS GUILD

THE ENDING OF THE AGE OF OIL

### SURVIVAL GLYPH SEQUENCE #1 ***The Citizen Militias of Liberty's Defence***

*The Assassins Guild* will organize quickly using military paradigms and drill rituals and weapon training, establishing a Brunette Citizen Militia with capability to both act independently and to receive direction from The Liberty-Loyal Faction of The Australian or Local Realm Army, whenever insurrection occurs.

**SURVIVAL GLYPH SEQUENCE #2 *The Self-Sufficient Hippy Farms***

*The Assassins Guild* of The Brunette People will facilitate a network of sustainable hippy farms, all over Australia (or your country). These both create a culture of Liberty and provide the anthropogenic eco-regeneration web, from which our country can re-stabilize. This network of Brunette-friendly farms is part of EARTHCORE. The Ten-Step Sylvan Program of Urban Ecological Climate Mitigation<sup>15</sup> will be instituted in concert with the muggle politician nonsense of making rules and regulations and rubbish.

**SURVIVAL GLYPH SEQUENCE #3 *The Gun Cults of The Ermine Duchess***

The Brunette People will now establish "Liberty Gun Clubs", for all Brunette Citizens who desire to learn the sporting arts of shooting, gain a gun license and gun, and network with other Brunettes who are dedicated to Liberty. Whilst these commercial businesses are for all Free Citizens, *The Assassins Guild* will be deeply involved in ways not always immediately apparent. What will be apparent is that every Apprentice Assassin will join a Liberty Gun Club or another type of Gun School and become proficient in these skills. These Liberty Gun Clubs will often be associated with security firms that screen, test, and monitor employees, in order to exclude Blond racists. The Liberty Gun Clubs will also pioneer the development of The Umbrella Guns<sup>16</sup> (i.e. any gun with an umbrella opening to form a transparent plastic bullet-shield, we are not traditionalists, we love freaky fun) and troops of Black & White Cabaret Girls who use them to pornographic dance routines.

***Hunting The White Lemmings for their Fur and Meat and Eggs***

Each *Dagger of The Assassins Guild* is given the work of tracing the location of every blond gene bank, in its city. If we are under pressure and have taken casualties, we will destroy them, when revolution occurs, as this is the quickest and easiest way to wipe out "The Racism Gene". If we have abundant resources, we will destroy all genetic material of those who were/are members of blond racist groups, and we will take the rest of the gene-banks stores into our own gene banks, in order that Blondie will hesitate before attempting to destroy them.

Upon initiation of revolution, the members (male and female) of all militant nazi groups must be sterilized and poisoned to death ~ cancer-causing carcinogens are often useful, in this regard. These individuals will not be permitted to leave offspring, into future generations, for we will not permit insurrection to repeat itself indefinitely, on the issue of Blondie's paedophile ambitions toward The Brunette People's Children. We are genociding "The Racism Gene". Upon The initiation of Revolution, *The Assassins Guild* is licensed to kill every militant aryan racist, in the home city.

When has revolution started? That is a question for the individual. I am concerned with protocols to defend The Brunette People, when insurrection occurs. Each individual Citizen must decide for her or himself, when revolution has started. I now declare that all arcane licenses and advocacy of violence that I have hitherto ejaculated into My Ship's Log and elsewhere will only become active upon initiation of revolution. Thus, you can use them only when the revolution starts.

**SURVIVAL GLYPH SEQUENCE #4 *The Code of The Assassins***

The above describes a part of protocol for use as a counter-insurrection formula. However, *The Assassins Guild's* use of poison outside of Insurrection situations is highly limited. The Spider desires that *The Assassins* establish a tradition as Honourable Warriors (using a code of behaviour, different from most traditional warrior codes, but no less binding), rather than mere bullies. *The Assassins* will take pride in overcoming their enemies, through personal merit. *The Assassin* must ultimately master the art of the way whereby the fragile overcomes the strong. There will be strict honour rules for the use *The BLACK BREW of CYBEL* and every other poison. Every *Assassin* is bound by temple pacts, to this effect. *Assassins* can't use poison, under most circumstances, and thus are very predictable people, socially ~ you can always accept a drink from an *Assassin*, unless you fulfil the ritual conditions for being poisoned. You know that you won't be poisoned, unless your behaviour fulfils strict temple conditions. The *Assassin's* pact with *The Devil* prevents him poisoning you. *Assassins* of any grade who use poison outside of *The Assassin's Code*, are challenged by others of higher grades, in Death Waiver Contest, until they are dead. This is one of the few occasions when an honourable *Assassin* will fight a duel with an opponent of a lower rank.

Now let us have a little bit of Fun.

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<sup>15</sup> "The Seed of GAIA" by Glenorchy McBride, 2013, available at [www.thebutterflyball.com](http://www.thebutterflyball.com).

<sup>16</sup> I, Glenorchy McBride III, assign the intellectual property rights for "The Umbrella Gun" into The Public Domain.

“CUNNING RAT PLUCKS THE GRAPES”<sup>17</sup>  
AN INITIATION ORDEAL OF THE APPRENTICE ASSASSIN

Your first formal “Work of Art”.

The Assassin is dedicated to Liberty and The Night, but also to a third ideal.

The Assassin is a type of Artist and Death is his Art.

Let us begin your first work of Art.

Signing up for this fun is optional ~ If you accept this task, then you will not place The Tattoo upon your head, during *The Initiatory Oath Ritual of The Assassin*.

Thus, is *The Devil's Mark* **invisible**, drawn upon your soul.

Your newly-shaved head means that you can now **easily, automatically, and undetectably** infiltrate the nazi skinhead groups, in your city.

You will enter these groups will to tasks assigned to you.

I.  
THE PATH OF SECRETS

You will gather information, compiling a list of all members encounter, location/contact information, records of their activities, and businesses associated, and in particular, you will identify police and realm guardians who are feeding information to the nazis.

II.  
THE PATH OF POISON

You will poison the entire group with *The BLACK BREW of CYBEL* formulae of sterilization and mutagens.

III.  
THE PATH OF DEATH

During this process, you may optionally choose to “make your bones”, by targeting a blond member of the skinhead group and applying sufficient cancer-causing carcinogens to ensure the individual dies, during the following years, and when the event of Death happens, you will gain the grade of True Assassin, but by the human sacrifice you have offered, you are now and forever, a *Child of The Devil*.

A significant number of new Apprentice Assassins will wait until later in their career, to place The Pentagonal Mark upon their heads, preferring instead to apply their Art to the murder of neo-aryan racists.

## THE HALL OF MASKS

Every Assassin is licenced by *The Devil* to lie to everybody except Him. When you enter a group, you will lie to present yourself as the most enthusiastic member in the group. Your aim is to be the individual most likely to be promoted. You can praise your fellow nazis, engage in any apostate Christian ritual or real Christian ritual and The Blasphemy which protects you is The Act of Deceit. The more effective that your deceit is, the more complete is your act of Blasphemy. Swallow the eucharist and say “Praise The Lord Jesus Christ, Our Eternal Saviour”, with your knees upon the prayer cushion, hands clasped in holy prayer, and glowing adoration in your eyes. Your invisible mark means that every word and deed you perform, whilst veiled, is a lie and your governing objective is to make it seem real. The more real it seems, the more effective you are, as an Assassin, and thus, the more *The Devil* is laughing.

A rookie mistake, in this process, is the use of subtle veiled boasting. They always either notice it or it triggers a subconscious danger-reaction and the trust awarded to you either lessens or transforms into an attack upon you. The Assassin walks a tightrope, between Life and Death, and all acrobatics skill is reliant upon total concentration. You are dancing among teeth and your purpose is the fulfilment of your mission. You can indulge your ego, only after the game is complete. Until then, you are an Artist and every word you

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<sup>17</sup> I think this is the name of a genuine martial arts move ~ Thank you to The Orient for your wise lesson, and I acknowledge the anonymous master who inspired me with this metaphorical adaptation of a physical combat move to a political intrigue situation and I wonder if I will start a trend of such adaptation (if so, let us lay a betting pool on how long before the bottom-feeder will follow on, behind).

Speak, every move you make, every presentation of yourself to the whole world is a brush-stroke in the work of Art that you are creating. We are dancers in the piping madness of The Endless Night. Dance or die.

Therefore, you will learn formal acting skills and advanced skills of disguise. More powerful than any physical skill is the ability to lie. *The Assassin* is a creature of masks and *The Devil* is *The Prince of Lies*.

Assassins join every sort of club that offers useful survival skills, from army reserve training to your country's Volunteer Emergency Services to bushwalking and orienteering and wilderness clubs.

The first generations of *The Executioners Guild* are given the task of developing new secret schools of martial arts that will grow and merge to become The Guild's unique style (called *The Nocturnal Martial Arts*), based on The Art of Dance ~ you will learn from every known fighting technique, your guide being Nature, Creativity, and Absolute Practicality.

Thus a "Cold War" situation of balance ~ two opposing forces with an arena in which they can publicly vent their hatred of each other, through legal death violence.

Blondie, you have never been able to avoid The Death that I impose upon you.

As you die, know that this is because you scorned a Princess, for the colour of her hair.

*The Assassins Guild* is a Brunette-Only Society. No Blonds are permitted initiation into any part of *The Assassins Guild*, except as associated members in the outmost circles of *The Outer Order* and the initiation rituals are demanding. *The Assassins Guild* is a Secret Society dedicated to murdering Blond racists.

Blondie, *The Devil* offers an amused evaluation of your attempts to evade squirm out of your Pact ~

*Use all your well-learned politesse,  
Or I'll lay your soul to waste.*

*The Executioners Guild* is given the task of fulfilling The Arcane Licenses that SALOME writes, through the course of Her current incarnation.

The price of Blondie's racism has been the manifestation of this and many other temples to *The Devil*. Blondie pushed The Brunettes of The World into a corner, talking his paedophilia racist hierarchy ~ and we went to *The Devil* for a deal. Now, every Brunette on planet Earth and beyond is unifying into a single collective with a single intention.

End the threat that Blondie has levelled at our children.

Poor unwise bullying racist coward paedophile Blondie ~ if you will not cease to attack our children, then you shall not yourself have children. How many souls have you inadvertently brought to *The Devil*, by your racism, Blondie? If you attempt a second neo-aryan insurrection, then we will impose upon you the horror you are attempting to impose upon our children.

Eternal slavery.

There now exists an army, consecrated to Liberty, where there was no defender, before *The Devil* came.

*So it is. So mote it be.*

*Rege Satanas!  
Ave Satanas!  
Hail SATAN!*



-o0o-



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The Night Scroll of The Executioners Guild is expanded upon within another book of mine, entitled

**The Forbidden Ermine of The Grimorium Verum**

And you may read this and more of my naughty writings on the world wide web at

[www.thebutterflysbll.com](http://www.thebutterflysbll.com)

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